

William J. Allison

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Education

Master of Science in Mechanical Engineering
Bachelor of Science in Physics

University of California, Irvine, April 2015
Westmont College, June 2013

Experience

Lab Manager and Instructor of Physics and Engineering (Westmont College): April 2021 - Present

Role:

Manager of machine shop and Physics labs. Occasional instructor of Engineering courses, especially Manufacturing.

Helped in developing the Engineering program. Facilitated the acquisition of CAD software for the students to use, and several pieces of software for the faculty and students to share. Assisted in the development of Westmont's IP policy to better match Engineering faculty. Improved Rapid Prototyping capabilities.

E-Tools Application Developer (Kimball International): June 2020 - April 2021

Role:

Adaption of digital models of products from simple models (from SolidEdge) to interactive, configurable objects within CET Designer Software.

Acting as intermediary between Design Engineering and the rest of the E-Tools team.

Development of tools for SolidEdge written using their API.

Involves strong spatial insight and mathematical capability.

Requires CM programming, which is a proprietary language strongly related to C++.

Tutor (Tutor Doctor): February 2018 - April 2020

Role:

Math and Physics tutor for high school students, primarily CP courses.

Design Engineer (US Saws): March 2018 - February 2020

Role:

Research and Development: Product Development and Improvement

Note for following examples: I have obtained permission¹ to discuss and demonstrate the following projects in detail, and have images and models that I can show any interested parties.

- Primary role: To conceive of, design, prototype, test, and finally document for production a variety of products
 - Generated multiple ideas for either new products or extensions of existing ones
 - Was in charge of modeling all designs
 - Prototyped for generation of test data
 - Prototyped for first article verification
 - Produced drawings and other documentation according to industry standards (including GD&T)
 - Validated and approved first articles and first production runs
- Example: CoreEZ Gearbox Extension

¹ Please contact Warren Duncan at warren.duncan@ussaws.com for verification (and for a reference)

- Designing for machining
 - First article was made in-house using my drawings
- Designing for existing parts
 - Final product used many parts used in other actively sold products
- Reverse engineering
 - Many parts of design were based on other products to minimize duplication of labor. Those other products were not always well-documented, to say the least.
- Supplied Part Verification and Approval
 - Worked with suppliers to source needed parts according to very specific defined tolerances.
- Validated and Approved Final Product
- Packaging for sealing against very small particulates (~5 nm scale)
- Example: Cyclone Vacuum
 - Test Design
 - I decided what data we needed, what questions we needed to answer
 - Test Planning
 - How do we acquire the data, how do we design a test around the questions we need to answer
 - Test Execution
 - I fabricated the prototypes we needed for the testing, and I ran the tests.
 - Test Documentation
 - Created and maintained full engineering documentation of the tests
 - Circuit design for testing purposes
 - Utilized:
 - Microcontrollers (Arduino, primarily)
 - Analog Circuits
 - Digital Sensors
 - Prototyping for specific data
 - How do we make something that will work for the test using materials at hand as much as possible. We ended up creating approximately eight different testing prototypes, and essentially all were necessary for reaching our final conclusion.
 - Prototyping for final product accuracy
 - The final two prototypes were for testing, but they represented the final product as much as possible.
 - First Article Design Analysis
 - Fluid Dynamics
 - Fluid dynamics is not my specialty, but through research and a great deal of effort, we were able to accurately assess what was happening in our system
 - Reverse Engineering of a theoretical system
 - Design Analysis of others' systems
 - Design Controls
 - Finished product had to meet HEPA standards
 - Design of parts with complex curvature
 - SolidWorks does not make this a trivial task, but I know how to do it and can do it surprisingly quickly.
 - Design of parts with placeholder dimensions
 - Parametric design is a concept not many design engineers adopt, but it can be extremely valuable for continuing design even when some aspects are not yet known.
 - Design of parts for rotational molding
 - Interfacing with multiple departments, each with their own requirements
- Example: CoreEZ Flange Redesign
 - Failure Analysis
 - Analysis of existing product and how it was failing in the field

- Administrative Task Automation

Design Engineer (Seal Science, Inc.): December 2016 - October 2017

Please note that due to the proprietary nature of the work, I cannot disclose specific details about any particular project.

- Example of work: Product development
- Example of work: FEA using Abaqus
 - Precise and accurate finite element analysis of elastomers is not trivial. I was already familiar with FEA, but this tested and extended my abilities.
 - Before FEA was conducted, we had to analyze the elastomers in question (which were frequently nearly unique) in the lab to obtain proper data for them.
- Example of work: GD&T
 - We were often supplied only parts or incomplete drawings as the authority data set, in which case we generated drawings according to proper guidelines.
- Example of work: Testing Adherence of product to State and Federal regulations
- Example of work: implementation of design controls on proposed product for space flight

Graduate Researcher (U.C. Irvine): September 2014 – June 2016

Research focus: robotic linkages -- generation and application

- C++ program for automated synthesis of 4- and 6-bar linkages
- Application of linkages to a variety of situations

Teaching Assistant (U.C. Irvine): Summer 2014 – June 2016

- FEA
- SolidWorks
- Stresses / Strains
- Engineering Design Process

Technical Skills

CAD

- SolidWorks
- Catia
- SolidEdge
- Other (Sketchup, Maya, various sculpting software)
- Other (Slic3r, various other slicing software)

FEA

- SolidWorks simulation
- Abaqus

Programming

- C++
- C#
- Python
- Various Scripting (Including Google Scripts)

Fabrication

- Manual Lathe
- Manual Mill
- Supporting machinery
- Designing for CNC
- Sheet Metal Work (cutting, stamping, pressing, bending)
- Welding (MIG, beginner at TIG)
- Woodworking

Teamwork

Affiliations and Interests

Member of United Methodist Church of Westlake Village

Current attendee of Trabuco Presbyterian Church

Literature (creation and appreciation)

 One published short story, 2013

Eagle Scout, 2008

American Society of Mechanical Engineers